Jump shooting is not allowed.

A minimum of six decoys per party is required. Hunting must be within 50 feet of the decoys.

Access is by permit only. A car permit must be displayed on the dashboard while hunting in the area.

Hunters may not use or possess more than 25 shot shells.

Saxe's Pothole/ Creek and Shad Island Pothole

Hunting areas are zoned to allow five parties in Saxe's Pothole and Creek and two parties in Shad Island Pothole (up to two hunters per party).

The use of a retriever by each party is required.

Parties must hunt within 100 feet of a numbered stake corresponding to their assigned zone. Zones are numbered 1 through 5 in Saxe's Pothole and Creek, and 6 and 7 in Shad Island Pothole.

Hunting is by pre-registered permit from opening day through the first Sunday and during the second weekend of the duck hunting season.

During the pre-registered hunt period, hunters must sign in and out at Mac's Bend boat launching area. After 7:00 am., other hunters may use unoccupied zones by signing in for the vacant zone. On days not requiring pre-registration, hunters may use the staked zones on a first come, first served basis. One party per zone.

Hunters may not use or possess more than 25 shot shells.

Junior Waterfowl Hunting Program

Junior waterfowlers (12–15 years of age) interested in participating in the Junior Waterfowl Program should refer to the Junior Waterfowl Training Program brochure.

Long Marsh Unit of the Junior Waterfowl Area

The blinds are available to the public by pre-registered permit on the second Wednesday following the second weekend of the season. As an incentive to adult sponsors in the Junior Hunting Program, blinds will be made available to sponsors on the first Wednesday of the season. Any blind areas not selected by sponsors will be available on a first come, first serve basis.



There after the blinds are available to the public on Wednesday mornings and on weekends after the last youth hunt. Hunting privileges will be on a first come, first serve basis with sign up at the refuge headquarters two hours before legal shooting.

Hunting is zoned in Long Marsh to allow seven parties. A party consists of up to two hunters. Parties must hunt within 100 feet of their assigned blind.

Shooting is allowed until 11:00 am.

Hunters may not use or possess more than 25 shot shells.

Woodcock and Snipe

Areas open to hunting other migratory game birds are:

Delta Lakeshore Area

Maquam Swamp Area (retriever required)

Missisquoi National Wildlife Refuge Rte.78, North River Road Swanton, VT 05488-0163 Telephone: 802/868 4781

Hearing impaired visitors may call the Vermont Relay Center at 1 800/253 0191 TDD/1 800/253 0195 voice.

U.S. Fish & Wildlife Service 1 800/344 WILD http://www.fws.gov

June 1999





U.S. Fish & Wildlife Service

Missisquoi

National Wildlife Refuge

1999 Migratory Game-Bird Hunting Map and Regulations



General Refuge Hunting Regulations

All State and Federal regulations apply.

Hunters are required to use nontoxic shot for all waterfowl hunting on the Missisquoi National Wildlife Refuge.

It is illegal to possess lead shot loads while hunting waterfowl in a Nontoxic Shot Zone.

Overnight camping is prohibited.

A \$10.00 user fee is required from hunters receiving pre-registered permits. Pre-registered permits are NOT transferable, and payment for permits must be received at least 2 days prior to the hunt or permit will be canceled and made available to standby hunters.

The use or possession of alcoholic beverages is prohibited.

If you possess a disabled hunting license or a Golden Access
Passport, you may qualify for special accommodations by refuge staff.
Contact the refuge manager for details.

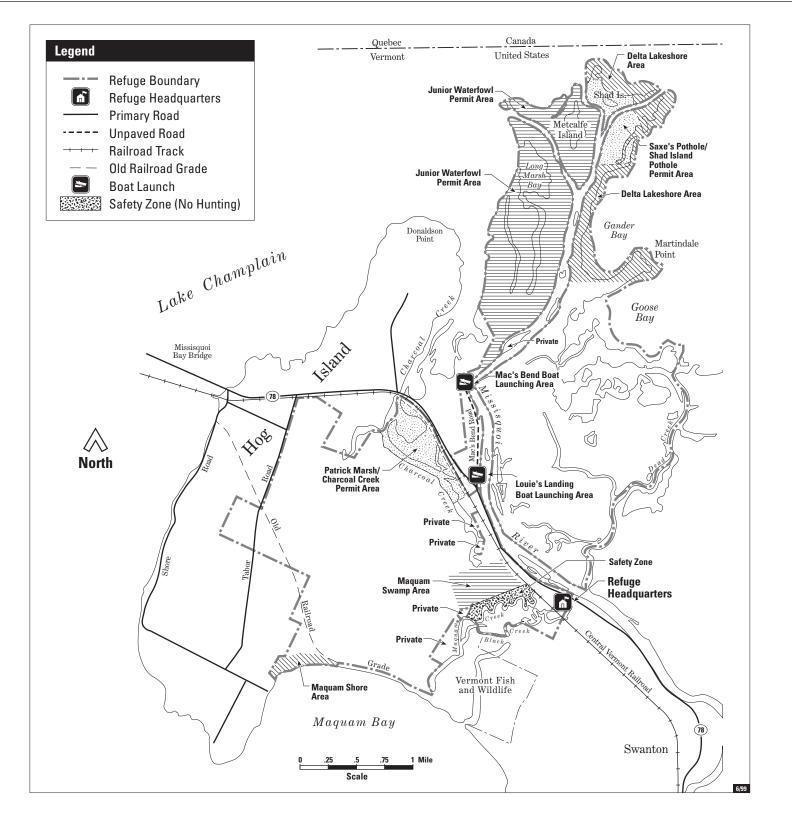
Please fill out a "Hunter Report of Birds Bagged." This form is available at refuge headquarters or sign-in box at Mac's Bend.

Delta Lakeshore Area

The lakeshore area from Martindale Point to Shad Island is open to waterfowl hunting in accordance with State and Federal laws and the following regulations:

Blind staking, permanent blinds, and unattended decoys are prohibited.

No jump shooting is allowed within 200 yards of a party hunting from a blind or boat.



Hunters using boat blinds or temporary blinds are encouraged to maintain a 200-yard distance from other hunters.

Maquam Swamp Area

Access to this area is by foot from a parking area ½ mile west of refuge headquarters.

Each hunting party (up to two people per party) must have a retriever to reduce crippling loss.

No permanent blinds are allowed.

Maquam Shore Area

Thirty acres along Maquam Shore are open to waterfowl hunting in accordance with State and Federal laws.

Patrick Marsh/ Charcoal Creek Controlled Hunting Area

Hunting areas are zoned in Patrick Marsh and Charcoal Creek. Two parties will be permitted to hunt in Patrick Marsh and four parties in Charcoal Creek (to Coleman's north boundary). A party consists of not more than two hunters. Parties will regulate distance between themselves with a minimum of 200 yards.

Hunting is limited to Tuesday,
Thursday, and Saturday throughout
the waterfowl hunting season.
Pre-registration is required for
the first five days of the season.
Thereafter, hunting privileges
will be on a lottery or first-come,
first-served basis with permit
sign-up at the refuge headquarters
one hour before legal shooting.

Shooting is allowed until 11:00 am.

A car-top boat or canoe is required. No permanent blinds may be constructed.